Identifier \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

RSQCC

1. Recall something you have learned or something that stood out to you while playing this game. (Did anything you have learned or experienced change your view of engineering entrepreneurship?)

1. Summarize an experience that you had during the game where you felt you were thinking/making decisions like an entrepreneurial engineer. (What did you do? What types of decisions did you encounter? If your view of engineering entrepreneurship changed, at what point in the game did it change?)

1. Do you have any unanswered questions regarding engineering entrepreneurship?

1. Comment on an aspect of the game that you thought was motivating or discouraging regarding the concept of engineering entrepreneurship. (What was your favorite aspect of the game? Least favorite? Was there an aspect of the game that made you want to learn more about the subject? Less about it?)

1. Critique something about the game. (What changes would you make to improve the game?)